





# ACTIVITY CALENDAR NOVEMBER 2022

Sun	Mon	Tue	Wed	Thu	Fri	Sat
		<b>1</b> 1:30 Bunco 	<b>2</b> Transportation Day 8:30 & 9:30 Exercise 9:00 Friends' Hour 2:30 Tai Chi 4:00 Mid-week Service	<b>3</b> Concierge Shopping  Movie Matinee	<b>4</b> 8:30 & 9:30 Exercise 8:30 Grocery Bus 11 & 1:00 Wii Bowling	<b>5</b>  10:00 SDA Church
<b>6</b> Daylight Savings Time Ends 9:00–2:00 Holiday Bazaar 4:00 Community Church	<b>7</b> 8:30 & 9:30 Exercise  2:00 Knitters 3:00 Chimes	<b>8</b>  10:00 Kohl's & Giuseppe's	<b>9</b> Transportation Day 8:30 & 9:30 Exercise 9:00 Friends' Hour 2:30 Tai Chi 4:00 Mid-week Service	<b>10</b> Concierge Shopping  6:30 pm Mary Poppins	<b>11</b> 8:30 & 9:30 Exercise 8:30 Grocery Bus 11:00 Veteran's Program 1:00 Wii Bowling 1-3 NW Medicare	<b>12</b>  10:00 SDA Church
<b>13</b>  2:00 Games, Games 4:00 Community Church	<b>14</b> 8:30 & 9:30 Exercise 11:00 AfterCare 2:00 Knitters 3:00 Chimes	<b>15</b>  9:00 Breakfast & GSC Bazaar 1:00 Activity Comm.	<b>16</b> Transportation Day 8:30 & 9:30 Exercise 9:00 Friends' Hour 2:30 Tai Chi 4:00 Mid-week Service	<b>17</b> Concierge Shopping  Big One Day Food Drive Thanksgiving Dinner	<b>18</b> 8:30 & 9:30 Exercise 8:30 Grocery Bus 11 & 1:00 Wii Bowling 2:00 Craft Time	<b>19</b>  10:00 SDA Church
<b>20</b>  2:00 Games, Games 4:00 Community Church	<b>21</b> 8:30 & 9:30 Exercise 11:00 Armchair Travel 1:00 Grief Support 2:00 Knitters 3:00 Chimes	<b>22</b>  11:30 Bookworms 3:00 Birthday Party	<b>23</b> Transportation Day 8:30 & 9:30 Exercise 9:00 Friends' Hour 1:30 Library 4:00 Mid-week Service	<b>24</b> 	<b>25</b> 8:30 & 9:30 Exercise 8:30 Grocery Bus 11 & 1:00 Wii Bowling	<b>26</b>  10:00 SDA Church
<b>27</b>  2:00 Games, Games 4:00 Community Church	<b>28</b> 8:30 & 9:30 Exercise 11:00 Meet with the Chef 2:00 Knitters 3:00 Chimes	<b>29</b>  1:30 Bingo 	<b>30</b> Transportation Day 8:30 & 9:30 Exercise 9:00 Friends' Hour 2:30 Tai Chi 4:00 Mid-week Service	<b>1</b>  10:00 Happy Valley Goodwill & Lunch	